

## Rectangle - Perimeter

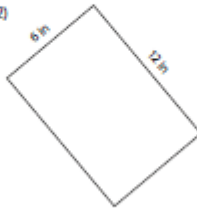
ES1

Find the perimeter of each rectangle.

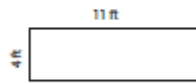
1)

Perimeter = 

2)

Perimeter = 

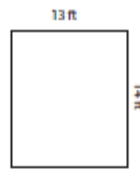
3)

Perimeter = 

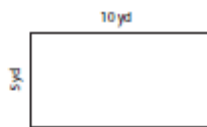
4)

Perimeter = 

5)

Perimeter = 

6)

Perimeter = 

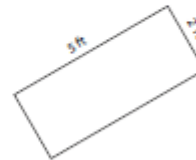
7)

Perimeter = 

8)

Perimeter = 

9)

Perimeter =